



AASS

ARI

accidentally annie street space
artist run initiative

House Party

Sarah Byrne/ Channon Goodwin/
Luke Jaaniste/ Myriam Raymond/
Louise Tahira

6.30 PM

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House Party

Curated by Louise Tahiraj

Annie Street space has played host to many party times. Like the time Erika held a Tupperware party and Liz made an orange Tupperware cake with a dead rat on it. I think that was the first night Steve experienced Erika's boyfriend, Nick. Nick is pretty strange in a funny way, but at times he can be strange in a strange way. Everyone should talk to him. Another time was at the second Accidentally Annie Street Space exhibition, *Renovare*. I was getting past tipsy and screeched "Put some music on!!". Steve told me it was an art exhibition, not a party. Everyone should give him shit for that. He said it in a jovial way, but he still didn't put the music on.

That night I experienced the space as both a party and an exhibition. *House Party* is a chance to mimic that experience and add focus to AASS's unique site for the exhibition of art. In my observations the art student share house has come to exist as a site of art production, display and party. The artists' shown in *House Party* were chosen for their work that references an engagement with their site of creation, whether it is the computer, a kitchen or domestic debris, as well as their capacity to blur art making and everyday action.

Myriam Raymond has created a mediated video space, which projects pre-recorded footage of her interaction with the stove onto that same area. The translucent moving imagery could become a trace of a past action or presence that is now absent. These overlapping, contradictory or uncertain thought processes are initiated from her disruption to the space. Raymond works with liminal spaces that she views as 'architectural or psychological thresholds that exist between other physical or psychological states'¹. She speaks of her videos as highlighting the quiet moments of everyday life that can be lost in faster, louder activities¹.

Goodwin's video works use the MS paint program as a tool to engage with songs and youtube clips from movies. His responses remind me of visualisations common to computer sound players, however his action is clunky, manual and personal. These works are displayed as a show reel on two bedroom computers. Placing the works into their site of production

(back into the computer) initiates an absence of the maker and begins to critique the engagement or lack of engagement that can be experienced in that 'virtual' space. Goodwin speaks of his art practice as attempting to retain the enjoyment he has whilst consuming popular media and entertainment through communication technologies². He explores this through video works that capture a moment of engaging in a diversionary activity, to prolong that experience and to revisit when placed on display².

Another addition to his ongoing Drawing Spaces project, Luke Jaaniste's texta works highlight the patterns and forms already existing in the interior of AASS. His subtle additions to objects draw attention to things often overlooked. His vertical stripes are applied in a line- space- line-space fashion that leaves a series of negative spaces in between. It is these spaces that begin to reference the vertical lines of the wall boards, the lines featured in the skirting board features, and the positive and negative spaces evident on paper documents - the stripes of our everyday life.

Byrne's and Tahiraj's sound work is a multi-layering of speech, action and music. This first-time collaboration brings together Louise's interest in layering of recorded self-representation and Sarah's interest in the performative edit. The work shrinks an aural representation of a party into a single bedroom. The viewer is excluded from the action although the absence of any party goes in the bedroom relieves anyone from feeling too left out.

Party on!

¹ Myriam Raymond's artist statement.

² Channon Goodwin's artist statement.